THE ROLE OF SOCIAL NETWORKS IN SUPPORTING COLLABORATIVE E-LEARNING BASED ON CONNECTIVISM THEORY AMONG STUDENTS OF PNU

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Received: 04/06/2018 Accepted: 31/07/2018

ABSTRACT

The study aimed at identifying the role of social networks (Google and Edmodo) in supporting collaborative e-learning based on Connectivism Theory from the perspective of the students of Princess Nourah bint Abdulrahman University (PNU). A questionnaire was designed to identify the most important challenges of collaborative e-learning. Another questionnaire was designed to identify the role of social networks in supporting collaborative e-learning. The quasi-experimental approach was utilized on a sample of (251) students, who utilized social networks in the Educational Technology Course. The results showed that Google and Edmodo have positive impact on supporting collaborative e-learning.

Keywords: Social networks, collaborative e-Learning, connectivism theory, e-interaction.

INTRODUCTION

Educational institutions are no longer the only educational environment for the provision of educational services. Accordingly, educators are keen on exploring the best ways and means to provide an interactive learning environment that attract learners and encourage them to exchange viewpoints and experiences. E-learning is one of the learning techniques that puts learners at the center of learning process. Learners cooperate to obtain and share information and raise ideas to solve problems without commitment to a specific place or time to receive the learning process (Hamdani, 2006). In the mid of 2005, the second generation of e-learning, Computer Supported Collaborative Learning (CSCL) emerged. One of the most prominent reasons for the emergence of this term is the second generation of the Web, which represents a new classification for a number of high speed network-based applications.

CSCL gives learners the opportunity to interact socially and collectively to build a new knowledge structure that enables continuous learning based on the use of technology and modern communication means. Therefore and in the light of information and communication revolution, CSCL should be utilized to prepare an academically qualified and professionally trained teacher. In other words, the development of field training is an important step for improving the process of preparing the student teacher as a whole.

The teacher of Computer, in particular, have to face the rapid and remarkable changes in technological progress and information revolution and the rapid development of devices, programs and communication means. They

have to encourage their students to be acquainted with innovations in the field of computer and identify and develop their talents in the classroom, school and district levels, motivate them to participate in national and international competitions. Consequently, teachers are required to exert doubled effort and time to acquire newly modern information. Attention should be paid to the preparation of computer student teachers in the light of modern scientific and technological developments, including CSCL.

THEORETICAL FRAMEWORK

The best type of learning is the one that renders the educational process more interesting and vital; a student-centered process that places more focus on collaborative projects. Several studies emphasized the significance of the Connectivism Theory in collaborative learning environments through social networks. According to the Connectivism Theory, the base of collaborative e-learning, learning is networks of connections among human (learners, teachers and experts) and non-human (sources of information, books, databases, web, blogs, wiki and chat) nodes. Ideas, emotions, data and new information are also considered nodes, given that connections can take several forms such as interaction between a group of learners, student addition of some comments or student reading of the course content (Siemens, 2005).

Duke et al. (2013) define Connectivism as actionable knowledge, where an understanding of where to find knowledge may be more important than answering how or what that knowledge encompasses. Actually, it is impossible for learners to learn all knowledge, but it can be shared and exchanged with other learners through collaborative e-learning. The most prominent Connectivism Theory-based educational activities, according to Darrow (2009) and Couros (2010), are:

- Constant participation in developing the content of Wiki relating to the course.
- Reading, reviewing and criticizing the basic content through blogs which provide learners with the opportunity to propose their creative ideas that help obtain effective benefit from the educational process.
- Sharing articles through social favorites.
- Preparation of some educational courses that help other learners understand and publishing such courses on the web, Al-Desouky (2015).

Several studies emphasized the significance of the adoption of the Connectivism Theory in the collaborative e-learning environment through social networks and its impact on academic achievement and on the development of practical skills as well as the quality of group projects. Among of these studies is Hamada (2014) which concluded that the collaborative e-learning environment based on the Web 2.0 tools tops the traditional e-environment in developing the skills of managing personal knowledge among students of the Computer course. Anderson and Dron (2011) laid an emphasis on the significance of the Connectivism Theory as a theory of e-learning. Both researchers emphasized that education in a collaborative e-learning environment focuses on the formation of networks for information and sources, through which practices, information and activities are shared among the largest number of participants. This is contrary to collaborative e-learning in light of other theories such as the Social Constructive Theory and the Active Learning Theory which focus on learning, interaction and participation through groups.

The Connectivism theory is considered the basis of collaborative e-learning, as Siemens (2005) emphasizes that the Connectivism Theory is an e-learning theory. E-learning is not only the provision of computers and equipment, but also the integration and use of technology to improve the student-centered learning process and

the learner's positive role in acquiring, analyzing and sharing knowledge. Thus, the teacher must provide students with various educational activities through the utilization of networks.

According to the Connectivism Theory, collaborative e-learning is the outcome of what the teacher introduces through collaborative tools such as social networks, which, in turn, forms a network of varied information that leads to developing learning skills. The Connectivism Theory is a learning theory that demonstrates how communication and information technology created new opportunities for learners to exchange information via social networks; it also focuses on the learning skills necessary for learners to excel and achieve progress in e-learning.

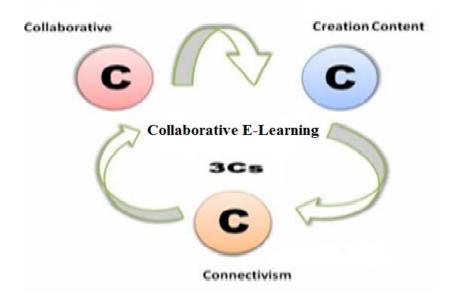


Figure 1. Collaborative E-Learning Process

Collaborative learning is characterized by social and claborative features. Social networks provide students with the opportunity to share, discuss and construct knowledge through interaction, identify relations between concepts, receive feedback and evaluate themselves. According to Venkataraman and Sivakumar (2015), Collaborative E-Learning is one of the best student-centered strategies of e-learning. It depends on social interaction as a basis for knowledge construction and employs online communication technologies to achieve the goals of learning. Consequently, it forms a triangle relationship, i.e. teacher-student-technology relationship, to achieve a fruitful and scalable learning outcomes.

Collaborative e-learning is one of the modern methods designed to improve and motivate the ideas of students working in groups in order to enhance team spirit among students of different abilities, promote knowledge exchange, develop academic achievement, motivate achievement of common tasks, and achieve educational goals. It encourages students to help each other solve any problem they face and share experiences and get feedback from each other (De Hei, 2014). Venkataraman & Sivakumar (2015) concluded that collaborative e-learning contributed to facilitating student's obtaining of feedback and helped students overcome shyness, besides increasing their motivation to share with others to create an effective learning environment.

Al-Ghool (2012) states that collaborative e-learning passes through inter-related stages, namely preparation, planning, identifying collaborative tasks, transitional stage, implementation, follow-up and support, competition, evaluation and finally self-evaluation stage. As stated by Al-Malah (2013), collaborative e-learning is based on five main principles. First, positive interdependence; achieved when students realize that their success depends on each other and that they have to coordinate their efforts to accomplish their tasks. Second, encouraging direct interaction; i.e. the joint utilization of educational sources and the mutual encouragement and support among students. Third, individual accountability and personal responsibility; it is concerned with providing groups and students with feedback and making sure that each member is responsible for the final results. Fourth, the skills related to relationships between students and small groups; it focuses on coordination among students to achieve their mutual goals and settle conflicts between them in a positive and constructive manner. Fifth, collective treatment; the group members' discussion of the progress made towards the achievement of their goals and the extent to which their collaborative efforts in the educational process succeeded.

Abdel-Aziz (2010) indicated that collaborative e-learning is a student-centered process that provides learners with significant learning experience through the provision of multiple learning styles, as well as communication skills, critical thinking, division of labor, shared ideas and discussions that take place during the performance of collaborative tasks. It also motivates learners to search for information, explore several new fields and develop learners' skills in the fields of analysis, communication and evaluation.

LITERATURE REVIEW

According to Rashid et al. (2016), Qing & Li (2011) and Obaid (2010), social networks allow learners to cooperate together, share and exchange information, identify relations between concepts, receive feedback and evaluate themselves. Khalaf-Allah (2013) indicates that social networks are adequate for applying collaborative e-learning more effectively through supporting collaborative work which involves educational goals while constructing, organizing and publishing content through the collaborative e-learning network.

Social networks are considered a fertile environment for utilizing collaborative e-learning effectively, which is emphasized by Bassiouni (2013) who aimed at identifying the impact of the utilization of the interactive web techniques on designing and producing educational sources and the development of e-participation skills among the students of the Educational Technology Department. The study reached several results, the most of important of which is the significant impact of the interactive web techniques (forum, blog, Facebook) on developing the academic achievement of students and developing e-participation skills due to the provision of tools and potentials that make students interact successfully.

Omar (2013) attempted to provide a proposal for utilizing the tools of social networks, which can be utilized in learning, in the projects of students of the College of Education in Umm Al-Qura University. The model impact was measured in increasing accomplishment motivation and willingness to utilize e-learning among students. The study concluded that there is a positive correlation between the utilization of social networks and the motivation of achievement and the demand for e-learning. In addition, Al-Etibi (2013) came up with the effectiveness of social networks (Twitter) on academic achievement and on the development of collaborative e-learning skills. Al-Dariawish (2015) aimed to develop a collaborative training-based system and to measure its effectiveness in developing the skills of using educational drawings among the teachers of deaf students. The study reached the conclusion that there is a significant impact of collaborative training on developing such skills among teachers.

Ramasubbu (2017) states that Google and Edmodo are among the most popular and open-source social networks as they offer instant messaging, private messages, and different forms of file sharing. Thongmak (2013) further indicates that Edmodo is a free social network that provides teachers and learners with a safe environment for communication, collaboration, sharing of scientific content and digital applications, as well as assignments, grades and discussions. It combines the advantages of Facebook and the Blackboard LMS.

Being a faculty member in PNU, the researcher noticed that students face challenges when it comes to the implementation of collaborative e-learning owing to lack of feedback from teachers, lack of feedback from peers, lack of time to participate, slow internet connectivity, low or no participation of other group members, lack of the clarity required for the assignment or task to be achieved, dependency, domination by one student of the group, non-compliance with the group's objectives, and weak individual follow-up. The present study aimed at identifying the role of social networks in CSEL based on Connectivism Theory among students of PNU.

STATEMENT OF THE PROBLEM

The problem of the present study can be identified by the limited use of social networks in the educational process in spite of their importance. Due to the difficulties that students face in CSCL, special studies and programs should be developed so that the role of social networks can be activated, and the scientific content can be provided in attractive ways to reach a high level of education. The study attempts to answer the following main question:

What is the role of social networks in supporting collaborative e-learning based on Connectivism Theory among PNU students?

This question gives rise to the following sub-questions:

- What are the collaborative e-learning related challenges faced by PNU students?
- What is the role of social networks in supporting collaborative e-learning from the PNU students' perspective?
- Are there differences in the potentials of collaborative e-learning based on social networks that can be attributed to the used network?

Objectives

The study attempts to identify the challenges of collaborative e-learning from PNU students' perspectives. It also explores the role of social networks in supporting collaborative e-learning based on Connectivism Theory among PNU students. In addition to identifying the potentials of social networks according to the type of the utilized network. Two social networks adopted and applied with the students of the course of Educational Technology by the teachers of the course, namely Google and Edmodo, which serve as a Learning Management System (LMS) that provides various services through cloud computing.

Significance

The present study comes as a response to the recent trends in education that call for the necessity of utilizing social networks as an effective educational environment and for developing collaborative e-learning skills. It aims

at designing a collaborative e-learning environment to support teamwork among students in constructing new knowledge and exchanging viewpoints. Collaborative e-learning tools are utilized in general education, in general, and in higher education, in particular, to achieve constant communication between the teacher and the student.

Limitations

The study was limited to:

Temporal limitations: the second semester of the academic year 2016-2017.

Spatial limitations: PNU, Saudi Arabia

Human limitations: female students of PNU who are studying Education Technology course.

Objective limitations: social networks (Google) and (Edmodo).

METHODOLOGY AND PROCEDURES

Method: The descriptive analytical approach utilized in presenting and analyzing the role of social networks in collaborative e-learning.

Population: (434) female students of PNU who study the course of Educational Technology for the Academic Year 2016-1017.

Sampling: the sample consisted of (251) students of PNU, who utilized social networks in the course of Educational Technology. Table (1) shows the distribution of the sample respondents, according to the study variables.

1 ab	Table. I Distribution of the sample based on the study variables										
Department	The role of	social networks	Challenges								
	No.	%	No.	%							
Special Education	170	86.3	156	78.0							
Computer	15	7.6	24	12.0							
KG	12	6.1	20	10.0							
Total	197	100.0	200	100.0							

Table. 1 Distribution of the sample based on the study variables

It indicates that response rates of the questionnaire about the role of social networks were 79% and those of challenges were 80%.

Tools

To achieve the study objectives, the researcher designed the following tools:

- 1. A questionnaire was designed to identify the most important challenges of collaborative e-learning from the PNU students' perspective. A list of these challenges developed by reviewing the relevant previous studies to develop the preliminary list of such challenges. The initial form to of the questionnaire submitted to a set of educational specialists and experts to check its validity in terms of items comprehensiveness and appropriateness as well as adding or deleting items. The examiners agreed on the comprehensiveness and appropriateness of the questionnaire to identify the most important challenges of collaborative e-learning from the PNU students' perspective. Necessary modifications were made according to the experts' notes.
- 2. A questionnaire was designed to identify the role of social networks in supporting collaborative elearning based on the Connectivism Theory from the students' perspective in PNU. The researcher

developed a list comprising the capabilities of social networks in supporting collaborative e-learning. The tool was developed by deriving the questionnaire paragraphs from previous studies relating to the role of social networks in supporting collaborative learning. The initial form of the questionnaire was submitted to a set of specialists and experts in the educational technology in check to its validity in terms of items comprehensiveness and appropriateness as well as adding or deleting items.

The examiners agreed on the comprehensiveness and appropriateness of the questionnaire to identify the role of social networks in supporting collaborative e-learning based on the Connectivism Theory from the students' perspective in PNU.

Tool Validity

The validity of the tool was identified using Pearson correlation coefficient between the individual item score and the total score of the questionnaire. Correlation coefficient between the individual item score and the total score of the questionnaire is positive and statistically significant at the level of (0.05), which emphasizes the validity of each item. It also assures the internal correlation among the items of the questionnaire.

Reliability

To identify the reliability of the questionnaire, alpha Cronbach was adopted and the correlation coefficient was (.883) which is high, given that Abu-Hashem (2004) states that if the correlation coefficient reaches up to 80%, it is considered high.

RESULTS AND DISCUSSIONS

To answer the first question, what are the challenges facing PNU students in collaborative e-learning, the data collected from the sample by the questionnaire were analyzed. The descriptive statistics utilized and the frequencies, percentages, arithmetic mean and standard deviation were calculated for each item, and then for each axis. Table (2) shows the arithmetic mean of the sample responses.

Table 2. Difficulties of collaborative e-learning via the web from PNU students' perspective

No	Items	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	mean	Standard deviation	Order
1	Weak cooperation among group	70	78	19	27	4	2.02	1.00	30
	students.	35	39	9.5	13.5	2	3.92	1.08	
2	Irresponsibility among some group	97	77	9	14	2	4.27	0.01	12
	students	48.5	38.5	4.5	7	1	4.27	0.91	
3	Large number of students in the group	32	48	28	79	12	2.05	1.24	40
		16	24	14	39.5	6	3.05	1.24	
4	Small number of students in the group	34	48	27	65	25	2.01	1 22	41
	0 1	17	24	13.5	32.5	12.5	3.01	1.33	
5	Lack of consistency among students in	83	73	18	22	3	106	1.0/	19
	the group	41.5	36.5	9	11	1.5	4.06	1.04	
6	Existence of non-selected students in	60	55	14	55	14	2.76	1.36	39
	the group	30	27.5	7	27.5	7	3.46		
7	Insistence of some students on their	99	73	8	13	5			13
	opinion which lead to conflict of opinions	49.5	36.5	4	6.5	2.5	4.25	0.99	
8	Failure of the group if its member are	101	55	5	30	9	/ 05	1.0/	22
	low achievers	50.5	27.5	2.5	15	4.5	4.05	1.24	
9	Dependency of some students in the	136	49	5	8	1	150	0.70	4
	group on others	68	24.5	2.5	4	0.5	4.56 0.78		
10	Domination of some students over the	79	68	17	25	9	2.02	1.10	31
	work	39.5	34	8.5	12.5	4.5	3.92	1.18	
11		89	63	15	26	5	4.04	1.13	24

	Underestimating the achievement of								
	distinguished students because of other	44.5	31.5	7.5	13	2.5			
	lower achievers		¥ y	, , ,					
12	Dissatisfaction of distinguished	64	62	10	46	18			38
	students as other lower achievers obtain	32	31	5	23	9	3.54	1.38	
	equal scores								
13	Weak usage of communication	80	58	12	31	18	2 = 6		36
	technology among students in	40	29	6	15.5	9	3.76	1.36	
1 /	accomplishing the assignments.	106	(1	7	10	_			1.4
14	Difficulty of having a suitable time for students to meet and discuss the	106	61	7	18	5	4.24	1.06	14
	procedures of work	53	30.5	3.5	9	2.5	4.24	1.06	
15	Selecting members of the group by the	79	45	9	46	20			37
.,	teacher not students	39.5	22.5	4.5	23	10	3.59	1.45	٥,
16	Lack of technical skills of using the web	64	86	15	29	5			33
	among students of the group	32	43	7.5	14.5	2.5	3.88	1.09	
17	Not setting a specific time for	97	50	10	28	15	2.22		28
	accomplishing the work.	48.5	25	5	14	7.5	3.93	1.33	
18	Student unawareness of the group								25
	learning concept for being familiar with	65	95	12	22	3	4.00	0.99	
	traditional methods	32.5	47.5	6	11	1.5	00	/	
19	Dependency of some students on the	131	47.5 57	2	8	2			5
. ,	others	65.5	28.5	1	4	1	4.54	0.79	,
	Difficulty of identifying the size and	87	69	13	27	3			20
20	type of students' assignments by the						4.06	1.09	20
-0	teacher	43.5	34.5	6.5	13.5	1.5	1.00	1.07	
21	Lack of interaction among students	99	78	9	11	3	,		8
		49.5	39	4.5	5.5	1.5	4.30	0.90	
22	Lack of teachers' follow up of the work	81	58	11	44	5			35
	progress	40.5	29	5.5	22	2.5	3.83	1.25	
23	Taking full responsibility by only some	134	45	2	12	7		4.00	6
	students in the group	67	22.5	1	6	3.5	4.44	1.03	
24	Student lack of commitment to	145	48	2	4	1			2
	deadlines which may adversely affect	70.5	24	1	2	0.5	4.66	0.65	
	the work progress	72.5	24	1	2	0.5			
25	Conflicts between students in the group	102	73	8	15	2	4.29	0.93	10
		51	36.5	4	7.5	1	4.29	0.93	
26	Unequal distribution of tasks among	109	63	6	19	2	4.30	0.98	9
	students	54.5	31.5	3	9.5	1	4.30	0.98	
27	Not identifying responsibilities and	118	55	6	16	4			7
	tasks of each student before starting	59	27.5	3	8	2	4.34	1.01	
	work			9	O	2			
28	Existence of some undesirable behavior	133	56	6	4	1	4.58	0.70	3
	in the group such as laziness and	66.5	28	3	2	0.5			
	tampering						4		
29	Lack of enthusiasm among students in	100	73	8	14	3	4.28	0.94	11
	the group	50	36.5	4	7	1.5			
30	Tasks are not clarified by the teacher	111	47	14	23	5			17
			-/		23		4.18	1.13	
		55.5	23.5	7	11.5	2.5			
31	Tasks are not discussed by students in	94	70	7	23	5	4.13	1.09	18
	the group	47	35	3.5	11.5	2.5	1.13	1.07	
32	Lack of clear criteria for designing and	109	41	9	34	7	4.06	1.26	21
	evaluating the project	54.5	20.5	4.5	17	3.5			
33	Tasks are not suitable with the nature	88	54	13	34	8	3.91	1.25	32
. ,	of learning in the group	44	27	6.5	17	4			
34	Lack of using technology in the	84	67	12	33	3	3.98	1.13	26
	required tasks	42	33.5	6	16.5	1.5			
35	Lack of time and students' being busy	158	31	3	6	2	4.69	0.74	1
		79	15.5	1.5	3	1		., -	
	with abundant tasks of other courses					,			
36	Dependence on a student to bring the work to the class to be presented in the	114	49	7	25	4	4.23	1.12	15

37	Storing work on damageable tools such	79	64	15	33	9	2.06	1.22	34
	as flash, CD, etc.	39.5	32	7.5	16.5	4.5	3.86	1.23	
38	Dissatisfaction of some distinguished	94	51	8	40	7			29
	students as other lower achievers obtain equal scores	47	25.5	4	20	3.5	3.93	1.28	
39	Lack of group discussion of tasks and	95	72	11	19	3	4.19	1.01	16
	work progress	47.5	36	5.5	9.5	1.5	4.19	1.01	
40	Students' lack of knowledge of using	86	73	12	22	7			23
	web 2.0 tools such as social media to accomplish the group's project.	43	36.5	6	11	3.5	4.05	1.12	
41	Lack of students' skills in	86	63	16	30	5			27
	communicating via a personal learning network	43	31.5	8	15	2.5	3.98	1.16	
	Total Mean								4.04

Table (2) shows that the arithmetic means (4.04) of the challenges facing PNU students in collaborative elearning corresponds to "agree", while the arithmetic means of items ranges between (4.69) and (3.01), corresponding to "strongly agree" and "neutral". Key challenges came as follows: "lack of time and students' being busy with abundant tasks of other courses", the arithmetic means of which reached (4.69) corresponding to 'strongly agree', followed by "students' lack of commitment to deadlines which may adversely affect the work progress" with arithmetic means of (4.66) corresponding to 'strongly agree', then "existence of some undesirable behavior in the group such as laziness and tampering" with arithmetic means of (4.58) which corresponds to "strongly agree", followed by "Inaction of some students and their dependence on others" which arithmetic means is (4.56) corresponding to "strongly agree", and finally came "dependency of come students in the group on others" with arithmetic means of (4.54) corresponding to "strongly agree".

In general, the rest of items received high responses (strongly agree and agree) since students of PNU face challenges in collaborative e-learning. This result is consistent with the studies of (Liu et al., 2010), (Murray & Boyd, 2015) and (Muuro et al., 2014) that laid emphasize on facing challenges in collaborative e-learning practices.

To answer the second question, what is the role of social networks in supporting collaborative e-learning from PNU students' perspective, data collected from participants through the questionnaire were analyzed. The statistical descriptive method was utilized and frequencies, percentages, arithmetic means, and standard deviation calculated for each item then each domain.

Table 3. The role of social networks in supporting collaborative e-learning from the PNU students' perspective

S.	Items	Strongl	Agree	Neutra	Disagree	Strongly	mean	Standard	Orde	
		y agree	C	1	C	disagree		deviation	r	
Firs	First: Collaborative e-learning via social networks fulfills the educational and technical needs of students in PNU by:									
1	Assignments related to	100	68	3	21	5	4.20	1.069	26	
	student specialization.	50.8	34.5	1.5	10.7	2.5	4.20	1.009	20	
2	Assignments related to	92	79	9	14	3	4.23	.940	25	
	student practical life.	46.7	40.1	4.6	7.1	1.5	4.23	.540	2)	
3	Integration between	94	85	6	8	3				
	cognitive and technical skills	<i>)</i> 1	0)	O	O	5	4.32	.844	22	
	and the required assignments	47.7	43.1	3	4.1	1.5				
4	Spending less time on	107	63	7	19	1	4.30	.962	22	
	completing the work.	54.3	32	3.6	9.6	0.5	4.30	.902	23	
5	Required assignments are	105	64	9	12	6	4.28	1.016	24	
	suitable for student level.	53.3	32.5	4.6	6.1	3	4.20	1.010	∠ '1	

6	Developing student	125	68	3	1	0.0			
U	technical skills.	63.5	34.5	1.5	0.5	0.0	4.61	.548	7
7	Facilitating ways of searching	114	70	7	5	0.0			
,	for various sources.	57.9	35.5	3.6	2.5	0.0	4.49	.691	14
8	Easiness of inserting text	139	48	4	5	1			
O	files.	70.6	24.4	2	2.5	0.5	4.62	.701	5
9	Easiness of inserting audio	133	44	5	13	1			
	files.	67.5	22.3	2.5	6.6	0.5	4.51	.874	13
10	Easiness of inserting photos.	145	44	3	5	0.0			
10	Zasiness of inserting priotos.	73.6	22.3	1.5	2.5	0.0	4.67	.637	2
11	Easiness of inserting videos.	141	42	2	10	2			
		71.6	21.3	1	5.1	1	4.57	.834	9
12	Discussions and exchange of	121	58	5	10	3			
	views on the same document	61.4	29.4	2.5	5.1	1.5	4.44	.888	19
13	Possibility of amending the	123	48	12	9	4			
	same document	62.4	24.4	6.1	4.6	2	4.41	.943	20
14	Increasing commitment	109	61	11	12	3			
	among students.	55.3	31	5.6	6.1	1.5	4.33	.943	21
15	Reserving the right of each	144	41	4	7	1			
1)	student in the group.	73.1	20.8	2	3.6	0.5	4.62	.743	6
16	Providing educational	119	63	7	6	2			
10	support for students by						4.48	.793	16
	faculty members.	60.4	32	3.6	3	1	1.10	.,,,,	10
17	Providing technical support	121	64	6	5	1			
-,	for students by faculty						4.52	.726	12
	members.	61.4	32.5	3	2.5	0.5		-,	
18	Identifying the objective of	117	68	4	7	1			
	required assignments.	59.4	34.5	2	3.6	0.5	4.49	.753	15
19	Easiness of utilizing web 2.0	117	73	$\stackrel{-}{4}$	3	0.0			
	tools such as social networks				-		,	61.0	
	to facilitate the achievement	59.4	37.1	2	1.5	0.0	4.54	.618	11
	of required work.								
20	Developing creativity at	119	67	6	3	0.0		ć a =	
	work.	60.4	34	3	1.5	0.0	4.55	.635	10
21	Providing sufficient storage	122	57	10	7	1			
	space on Web (Google						4.48	.793	17
	Drive).	61.9	28.9	5.1	3.6	0.5			
22	Stored files are less likely to	124	49	15	9	0.0	, , ,		
	be lost (Google Drive).	62.9	24.9	7.6	4.6	0.0	4.46	.824	18
23	Recording all modifications	135	53	8	1				,
	made to the file.	68.5	26.9	4.1	0.5		4.63	.588	4
24	Easiness of editing files.	135	52	4	6			ć 0. 4	
	8	68.5	26.4	2	3		4.60	.682	8
25	Easiness of modifying files.	145	43	4	4		,	<i>-</i>	
	/	73.6	21.8	2	2		4.68	.619	1
26	Easiness of opening a	142	44	10	1				
_0	collaborative document on						4.66	.599	3
	web (Google Drive).	72.1	22.3	5.1	0.5		2.00	-222	
The	arithmetic means of the	4.48							
dom		1.10							
4011									

1	Requirements of the	121	64	1	9	1	4.51	.775	10
	assignment are clear.	61.4	32.5	0.5	4.6	0.5			
2	Determine a specific time for	126	64	3	3	1	4.58	.655	7
	delivering the assignment.	64	32.5	1.5	1.5	0.5			
3	Availability of	144	47	2	2	2	4.67	.653	2
	communication between students and staff members.	73.1	23.9	1	1	1			
4	Easiness of sharing files	145	49	1	2		4.71	.527	1
	between students and staff members.	73.6	24.9	0.5	1				
5	Providing the opportunities	136	54	2	5		4.63	.639	4
	of instant communication among students.	69	27.4	1	2.5				
6	Providing opportunities of instant electronic	140	50	4	3		4.66	.599	3
	communication between students and staff members.	71.1	25.4	2	1.5				
7	Developing communication	131	51	8	4		4.59	.671	6
,	methods between students.	66.5	25.9	4.1	2		2.,,,	.0, 1	J
8	Providing adequate	107	61	17	10	2	4.32	.907	11
	communication channels								
	such as Google+ and	54.3	31	8.6	5.1	1			
	Hangout.								
9	Facilitating access to	121	63	9	3		1.51	(50	0
	collaborative files.	61.4	32	4.6	1.5		4.54	.659	8
10	Easiness of verbal	67	57	52	17	4	3.84	1.055	13
	communication via Hangout.	34	28.9	26.4	8.6	2			
11	Easiness if written	86	47	46	11	3	4.05	1.027	12
	communication via Hangout.	43.7	23.9	23.4	5.6	1.5			
12	Enhancing the concept of	120	64	8	3				
	communication among students.	60.9	32.5	4.1	1.5		4.54	.652	8
13	Enhancing the concept of communication between	131	58	6	2		4.61	.601	5
	students and staff members.	66.5	29.4	3	1		4.01	.001	5
The	arithmetic means of the	4.48							
dom	nain.								
Thi	rd: Collaborative e-learning v	ia social	network	s achieves	the conc	cept of elect	ronic inte	raction the	ough:
1	Positive interaction among	2	125	64	5	2	4.56	.725	6
	students in the group.	1	63.5	32.5	2.5	1			U
2		131	61	2	2	1	4.62	.616	3

Secona: Collaborative e-learning via social networks achieves the concept of e-communication through:

	Interaction between students and staff members.	66.5	31	1	1	0.5			
3	Instant electronic interaction	2	196	130	64	2	1.61	C / 1	2
	among students.	1	99.5	66	32.5	1	4.64	.541	2
4	Instant electronic	134	62			1			
	communication between	134	02			1	4.66	.534	1
	students and staff members.	68	31.5			0.5			
5	Enhancing the principle of	3	123	64	4	3	4.58	.616	4
	participation among	1 -	(2.4	22.5	2	1 5			
	students.	1.5	62.4	32.5	2	1.5			
6	Providing suitable channels	111	57	22	7		4.38	.822	8
	for discussion and questions	111	21		,		1.50	.022	O
	such as Google+ and	56.3	28.9	11.2	3.6				
	Hangout.			11.2					
7	Enhancing cooperation	116	70	5	4		4.53	.652	7
	between students.	58.9	35.5	2.5	2		1.73	.072	/
8	Easiness of interaction with	95	58	26	13	5			
	experts on the local, regional						4.14	1.045	9
	and international level.	48.2	29.4	13.2	6.6	2.5			
9	Discussions and exchange of	122	64	7	2				
	views on the same	61.9	32.5	3.6	1		4.57	.617	5
	document.		32.7						
	arithmetic means of the	4.50							
don	nain.								
г	-1 C 11 12 - 12 - 1	. 1	1 1	1		1	1	. 1	
	rth: Collaborative e-learning via						luation tr	irougn:	2
1	Providing electronic	126	56 29. 4	9	4	2	4.52	.766	3
2	feedback for students.	64	28.4	4.6	2	1			2
2	Identifying lazy students in	128	52	7	7	2	4.52	.813	3
2	the group by the teacher.	65	26.4	3.6	3.6	1			•
3	Evaluating the work of each	138	53	3	1	2	4.64	.643	1
,	student.	70.1	26.9	1.5	0.5	1			_
4	Easiness of designing	120	56	15	4	2			5
	achievement files by students	60.0	20. /	7 (á	4.46	.805	
	to be available for the	60.9	28.4	7.6	2	1			
_	teacher.	100			2	2	, , ,		
5	Following up on the progress	139	52	2	2	2	4.64	.659	1
	made by each student.	70.6	26.4	1	1	1		-	
	The arithmetic means of the	4.55							
	domain.								
	The arithmetic means of the	4.49							
	questionnaire.								

Table (3) indicates the role of social networks in supporting collaborative e-learning from the perspective of PNU students. Collaborative e-learning via social networks achieves the concept of electronic evaluation at an arithmetic means +of (4.55) which corresponds to "strongly agree". The arithmetic means of items ranged between (4.64) and (4.46) corresponding to "strongly agree", while the standard deviation of items ranged between (.813) and (.643). The arithmetic means of the item "the possibility of evaluating each student" and "following up on the progress of each student by the teacher" is (4.64), which is the highest arithmetic means. "Electronic feedback for each student" and "identifying lazy students in the group by the teacher" at the

arithmetic means of (4.46). Such results are consistent with the studies of (Kio, 2015), (Al-Shity, 2013) and (Ibrahim, 2014) emphasized that one of the key challenges of the educational process is the difficulty of participation and interaction between students and teachers outside the class. It is also difficult for the teacher to follow up and evaluating the progress made by each student. Such challenges are overcome through social networks (such as Google and Edmodo) that facilitate the collaborative e-learning process for students synchronously. Okumura & Bronson (2016), Ali (2015), Pop (2013), Holland & Muilenburg (2011) and Al-Rahili (2013) concluded that such social networks enable teachers to follow up and evaluate the progress made by students with regard to required assignments. Through such networks, teachers can become familiarized with all modifications made by students and the type of work they achieved, there by identifying active student easily in collaborative learning. These studies further laid an emphasis on the significance of feedback, which is considered one of effective tools in the educational process between students and teachers. Through feedback, students can inquire about anything at any time which increases students' motivation to ask questions. Feedback also helps increase academic achievement, evaluate learners, develop their skills, increase their self-confidence and develop collaborative e-learning and communication skills.

The third domain "collaborative e-learning via social network achieves the concept of electronic interaction" was ranked second in terms of the highest arithmetic means which is (4.50), corresponding to 'strongly agree'. The arithmetic means of items ranged between (4.66) and (4.14), which corresponds to 'strongly agree'. The arithmetic means of the item "providing the opportunities of instant electronic communication between students and staff members" is (4.66) which is the highest arithmetic means corresponding to 'strongly agree'. The value of its standard deviation reached (.534). "The easiness of interaction with experts at the local, regional and international level" obtained an arithmetic means of (4.14) which is the lowest, corresponding to 'agree' with a standard deviation of (1.045). Such results show that students of PNU agree that social networks (Google and Edmodo) have great potentials and strong role in supporting collaborative e-learning and overcoming its challenges. In a nutshell, collaborative learning via such social networks contributed to overcoming the difficulties of collaborative learning faced by students in PNU.

In general, the remaining items received high responses (strongly agree and agree) since students agree that the utilization of social networks (Google and Edmodo) has a significant role and positive impact on supporting collaborative e-learning and overcoming its challenges. This result is consistent with Clark (2013), Hankins (2015), Ibrahim (2015), Zhou et al. (2012) and Hartung and Harvey (2015) and Holland & Muilenburg (2011), which reached positive results with regard to such social networks' support of interaction synchronously and asynchronously.

To answer the third question, is there a statistically significant difference between Edmodo and Google from the students' perspectives?, the null hypothesis "there is no statistically significant difference between the mean responses of students in Google and Edmodo" is validated by testing two independent samples. Table (4) indicates the arithmetic means, standard deviation and "T" value of students' responses.

Table 4. Arithmetic means, standard deviation and "T" value of students' responses

Social network	No.	Arithmetic	Standard	"T" value	Level of statistical
		means	deviation		significance
Edmodo	50	237.02	17.43	.378	.706
Google	146	238.35	22.54		

Table (4) shows that the (T) value = .378 which is statistically insignificant at the level of $0.05=\alpha$, which means the validity of the null hypothesis "there is no statistical significance between the mean responses of students in the potentials of Edmodo and Google". In other word, both social networks have the same role due to the great similarity between the characteristics of both networks in terms of interaction, communication, electronic evaluation and fulfilling the educational and technical needs of students. This result is consistent with Zhuo & Domizi (2012) and Omar (2013) which concluded the effectiveness of Edmodo and Google in the educational process.

CONCLUSION

According to the study results, the biggest challenge facing PNU students is the lack of time and students being busy with abundant tasks of other courses. It is attributed to the students' commitment to the quizzes, activities, and assignments of various courses studied in one semester. Another challenge is students' lack of commitment to assignment and tasks deadlines which may adversely affect the work progress.

Social networks (Edmodo and google) play an effective role in supporting collaborative e-learning from the perspective of PNU students. Results show that through these networks students are able to interact with the teacher off work hours and classroom. They are able to interact with each other and exchange viewpoints, information and discussions, as they often agreed to log on network simultaneously to communicate and interact with each other. Moreover, the course teacher is able to follow up on student progress in collaborative e-learning, the way they think and the level of their absorption and to provide appropriate feedback for each group. These networks have facilitated e-interaction with local and international experts, they support students in their collaborative tasks. Students were able to easily utilize field experience that strengthens their work with the lowest costs and efforts. Therefore, collaborative e-learning through social networks has contributed to overcoming collaborative e-learning challenges among PNU students.

The results concluded also that Edmodo and Google networks are both effective in terms of interaction, communication and electronic evaluation. In other words, they are capable of meeting the educational and technical needs of PNU students. This effectiveness is due to the several reasons. Social networks (Edmodo and Google) facilitate student participation and interaction with the teacher and with each other outside class time. They enable the teacher to follow up on and evaluate each student work and progress, as the teacher can see all the modifications in terms of its number, quality, and the student who done the work and thus the teacher can easily identify the lazy and the interactive students through these networks. Through feedbacks, students can ask the teacher at anytime and anywhere which increases the motivation among students to ask questions. Feedbacks are important for skills development, achievement increase and learning impact continuity. Furthermore, social networks are effective in learner evaluation, abilities improvement, self-confidence increase, e-collaborative work development and communication skills advancement.

Recommendations:

- Holding training courses for staff members on the utilization of social networks in the educational process improvement, in general, and collaborative e-learning, in particular.
- Developing Computer courses in colleges and schools to employ social networks e-collaborative learning in the educational process.
- Educational programs developers can utilize the foundations and standards proposed in the current study in designing education programs that depend on social networks collaborative e-learning both at the level of public and university education.

Raising awareness among students about the role of social networks in supporting collaborative elearning and its impact on improving the educational process

Future studies:

- Conducting a similar study to identify the effectiveness of social networks in supporting collaborative e-learning in various educational stages.
- Conducting a study to identify the effectiveness of social networks in increasing students' motivation towards collaborative e-learning.
- Conducting a study the difficulties facing faculty members when using social networks.
- > Design learning environments based on electronic interactions using social networks.
- Conducting a study to identify students' tendencies towards the utilization of social networks in the educational process.

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