



## FIRST AND SECOND ACCELERATION POLES IN LORENTZIAN HOMOTHETIC MOTIONS

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**ABSTRACT.** In this paper, using matrix methods, we obtained rotation pole in one-parameter motion on the Lorentzian plane homothetic motions and pole orbits, accelerations and combinations of accelerations, first and second in acceleration poles. Moreover, some new theorems are given.

### 1. INTRODUCTION

In Lorentzian plane, a general planar motion as given by

$$\begin{aligned} y_1 &= x \cosh \varphi + y \sinh \varphi + a \\ y_2 &= x \sinh \varphi + y \cosh \varphi + b \end{aligned} \quad (1.1)$$

If  $\theta$ ,  $a$  and  $b$  are given by the functions of time parameter  $t$ , then this motions is called as one parameter motion [2]. One parameter planar motion given by (1.1) can be written in the form

$$\begin{pmatrix} Y \\ 1 \end{pmatrix} = \begin{pmatrix} A & C \\ 0 & 1 \end{pmatrix} \begin{pmatrix} X \\ 1 \end{pmatrix}$$

or

$$Y = AX + C, \quad Y = [y_1 \ y_2]^T, \quad X = [x \ y]^T, \quad C = [a \ b]^T \quad (1.2)$$

where  $A \in SO(2)$ , and  $Y$  and  $X$  are the position vectors of the same point  $B$ , respectively, for the fixed and moving systems, and  $C$  is the translation vector [2]. By taking the derivatives with respect to  $t$  in (1.2), we get

$$\dot{Y} = \dot{A}X + A\dot{X} + \dot{C} \quad (1.3)$$

$$V_a = V_f + V_r \quad (1.4)$$

where the velocities  $V_a = \dot{Y}$ ,  $V_f = \dot{A}X + \dot{C}$ ,  $V_r = A\dot{X}$  are called absolute, sliding, and relative velocities of the points  $B$ , respectively [1]. the solution of the equation  $V_f = 0$  gives us the pole points on the moving plane. The locus of these points is

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called the moving pole curve, and correspondingly the locus of pole points on the fixed plane is called the fixed pole curve [1]. by taking the derivatives with respect to  $t$  in (1.3),we get

$$\ddot{Y} = \ddot{A}X + 2\dot{A}\dot{X} + A\ddot{X} + \ddot{C} \quad (1.5)$$

$$b_a = b_r + b_c + b_f, \quad (1.6)$$

where the velocities

$$b_a = \ddot{Y}, \quad (1.7)$$

$$b_f = \ddot{A}X + \ddot{C}, \quad (1.8)$$

$$b_r = A\ddot{X}, \quad (1.9)$$

$$b_c = 2\dot{A}\dot{X}, \quad (1.10)$$

are called absolute acceleration, sliding acceleration, relative acceleration and Coriolis accelerations, respectively [1]. The solution of the equation

$$\ddot{A}X + \ddot{C} = 0 \quad (1.11)$$

gives the acceleration pole of the motion [1]

## 2. HOMOTHETIC MOTION IN LORENTZIAN PLANE

**Definition 2.1.** The transformation given by the matrix

$$F = \begin{pmatrix} hA & C \\ 0 & 1 \end{pmatrix}$$

is called Homothetic motion in  $L^2$  here  $h = hI_2$  is a scalar matrix,  $A \in SO(2)$  and  $C \in \mathbb{R}_1^2$  [1].

**Definition 2.2.** Let  $J \subset \mathbb{R}$  be an open interval let  $O \in \mathbb{J}$ . The transformation  $F(t) : L^2 \longrightarrow \mathbb{L}^2$  given by

$$F(t) = \begin{pmatrix} h(t)A & C(t) \\ 0 & 1 \end{pmatrix}$$

is called one-parameter homothetic motion in  $L^2$ , where the function  $h : J \longrightarrow \mathbb{R}$ , the matrix  $A \in SO(2)$  and the  $2 \times 1$  type matrix  $C$  are differentiable with respect to [1]. Since  $h$  is scalar we have  $B^{-1} = h^{-1}A^{-1} = \frac{1}{h}A^T$  for  $X \in L^2$ , the geometric plane of the points is a curve in  $L^2$ . We will denote this curve by

$$Y(t) = B(t)X(t) + C(t) \quad (2.1)$$

differentiating with respect to  $t$  we obtain

$$\frac{dY}{dt} = \frac{dB}{dt}X + B\frac{dX}{dt} + \frac{dC}{dt}. \quad (2.2)$$

**Definition 2.3.** Equation of the general motion in  $L^2$

$$Y(t) = B(t)X(t) + C(t) \quad (2.3)$$

where  $A = A(t) \in SO(2)$  and  $C = C(t) \in \mathbb{R}_1^2$  [1]. Differentiating this equation with respect to  $t$  we have

$$\frac{dY}{dt} = \frac{dB}{dt}X + B\frac{dX}{dt} + \frac{dC}{dt}. \quad (2.4)$$

Here  $V_a = \frac{dY}{dt}$ ,  $V_r = B\frac{dX}{dt}$  and  $V_f = \frac{dB}{dt}X + \frac{dC}{dt}$  are called absolute velocity, relative velocity and sliding velocity of the motion, respectively[3]. We denote motions in  $L^2$  by  $\frac{L}{\dot{L}}$  where  $\dot{L}$  is fixed plane and  $L$  is the moving plane with respect to  $\dot{L}$ . If the matrix  $A$  and  $C$  are the functions of the parameter  $t \in \mathbb{R}$  this motion is called a one parameter motion and denoted by  $B_1 = \frac{L}{\dot{L}}$  [1].

**Definition 2.4.** The velocity vector of the point  $X$  with respect to the Lorentzian plane  $L$  (moving space) i.e. the vectorial velocity of  $X$  while it is drawing its orbit in  $L$  is called relative velocity of the point  $X$  and denoted by  $V_r$  [1].

**Definition 2.5.** The velocity vector of the point  $X$  with respect to the fixed plane  $\dot{L}$  is called the absolute velocity of  $X$  and denoted by  $V_a$ . Thus we obtain the relation

$$V_a = V_f + V_r$$

If  $X$  is a fixed point in the moving plane  $L$ , since  $V_r = 0$ , then we have  $V_a = V_f$ . The quality (??) is said to be the velocity law the motion  $B_1 = \frac{L}{\dot{L}}$  [1].

### 3. POLES OF ROTATING AND ORBIT

The point in which the sliding velocity  $V_f$  at each moment  $t$  of a fixed point  $X$  in  $L$  in the one-parameter homothetic motion  $B_1 = \frac{L}{\dot{L}}$  are fixed points in moving and fixed plane. These points are called the pole points of the motion.

**Theorem 3.1.** *In a motion  $B_1 = \frac{L}{\dot{L}}$  whose angular velocity is non zero, there exists a unique point which is fixed in both planes at every moment  $t$ .*

Proof. Since the point  $X \in L$  is fixed in  $L$  then  $V_r = 0$  and since  $X$  is also fixed in  $\dot{L}$  then  $V_f = 0$ . Hence for this type of points if  $V_f = 0$  then

$$\dot{B}X + \dot{C} = 0 \quad (3.1)$$

and

$$X = -\dot{B}^{-1}\dot{C} \quad (3.2)$$

Indeed, since

$$B = \begin{pmatrix} h \cosh \varphi & h \sinh \varphi \\ h \sinh \varphi & h \cosh \varphi \end{pmatrix}$$

and

$$\dot{B} = \begin{pmatrix} \dot{h} \cosh \varphi + h\dot{\varphi} \sinh \varphi & \dot{h} \sinh \varphi + h\dot{\varphi} \cosh \varphi \\ \dot{h} \sinh \varphi + h\dot{\varphi} \cosh \varphi & \dot{h} \cosh \varphi + h\dot{\varphi} \sinh \varphi \end{pmatrix}$$

then

$$C = [a \ b]^T, \quad (3.3)$$

implies that

$$\dot{C} = [\dot{a} \ \dot{b}]^T \quad (3.4)$$

and

$$\det \dot{B} = \dot{h}^2 - h^2 \dot{\varphi}^2 \neq 0. \quad (3.5)$$

Thus  $\dot{B}$  is regular and

$$\dot{B}^{-1} = \frac{1}{\dot{h}^2 - h^2 \dot{\varphi}^2} \begin{pmatrix} \dot{h} \cosh \varphi + h\dot{\varphi} \sinh \varphi & -(\dot{h} \sinh \varphi + h\dot{\varphi} \cosh \varphi) \\ -(\dot{h} \sinh \varphi + h\dot{\varphi} \cosh \varphi) & \dot{h} \cosh \varphi + h\dot{\varphi} \sinh \varphi \end{pmatrix}$$

Hence there exists a unique solution  $X$  of the equation  $V_f = 0$ . This point  $X$  is called pole point in moving plane. For this reason (3.2) leads to

$$X = -\dot{B}^{-1} \dot{C} \quad (3.6)$$

$$P = X = \frac{1}{h^2 \dot{\varphi}^2 - \dot{h}^2} \begin{pmatrix} \dot{a}(\dot{h} \cosh \varphi + h\dot{\varphi} \sinh \varphi) - \dot{b}(\dot{h} \sinh \varphi + h\dot{\varphi} \cosh \varphi) \\ -\dot{a}(\dot{h} \sinh \varphi + h\dot{\varphi} \cosh \varphi) + \dot{b}(\dot{h} \cosh \varphi + h\dot{\varphi} \sinh \varphi) \end{pmatrix}$$

$$P = \frac{1}{M} \begin{pmatrix} (\dot{a}\dot{h} - \dot{b}h\dot{\varphi}) \cosh \varphi + (\dot{a}h\dot{\varphi} - \dot{b}\dot{h}) \sinh \varphi \\ (-\dot{a}h\dot{\varphi} + \dot{b}\dot{h}) \cosh \varphi + (-\dot{a}\dot{h} + \dot{b}h\dot{\varphi}) \sinh \varphi \end{pmatrix}$$

where  $h^2 \dot{\varphi}^2 - \dot{h}^2 = M$  and the pole point in the fixed plane is

$$\dot{P} = BP + C$$

setting these values in their planes and calculating we have

$$Y = \dot{P} = \frac{1}{M} \begin{pmatrix} h\dot{h}\dot{a} - h^2\dot{b}\dot{\varphi} \\ h\dot{h}\dot{b} - h^2\dot{a}\dot{\varphi} \end{pmatrix} + \begin{pmatrix} a \\ b \end{pmatrix}$$

or as a vector

$$Y = \dot{P} = \left( \frac{1}{M}(h\dot{h}\dot{a} - h^2\dot{b}\dot{\varphi}) + a, \frac{1}{M}(h\dot{h}\dot{b} - h^2\dot{a}\dot{\varphi}) + b \right) \quad (3.7)$$

Here we assume that  $\dot{\varphi}(t) \neq 0$  for all  $t$ . That is, angular velocity is not zero. In this case there exists a unique pole points in each of the moving and fixed planes of each moment  $t$ .

**Corollary 1.** *If  $\varphi(t) = t$ , then we obtain*

$$X = P = \frac{1}{h^2 - \dot{h}^2} \begin{pmatrix} (\dot{a}\dot{h} - \dot{b}\dot{h}) \cosh \varphi + (\dot{a}h - \dot{b}\dot{h}) \sinh \varphi \\ (-\dot{a}h + \dot{b}\dot{h}) \cosh \varphi + (-\dot{a}\dot{h} + \dot{b}h) \sinh \varphi \end{pmatrix}$$

**Corollary 2.** *If  $\varphi(t) = t$  and  $h(t) = 1$ , then we obtain*

$$X = P = \begin{pmatrix} \dot{a} \sinh \varphi - \dot{b} \cosh \varphi \\ -\dot{a} \cosh \varphi + \dot{b} \sinh \varphi \end{pmatrix}$$

**Corollary 3.** *If  $\varphi(t) = t$ , then we obtain*

$$\dot{P} = \left( \frac{1}{h^2 - \dot{h}^2} (h\dot{h}\dot{a} - h^2\dot{b}\dot{\varphi}) + a, \frac{1}{h^2 - \dot{h}^2} (h\dot{h}\dot{b} - h^2\dot{a}\dot{\varphi}) + b \right) \quad (3.8)$$

**Corollary 4.** *If  $\varphi(t) = t$  and  $h(t) = 1$ , then we obtain*

$$\dot{P} = (-\dot{b} + a, -\dot{a} + b) \quad (3.9)$$

**Definition 3.2.** The point  $P = (p_1, p_2)$  is called the instantaneous rotation center or the pole at moment  $t$  of the one parameter Euclidean motion  $B_1 = \frac{L}{L}$  [2]

**Theorem 3.3.** *The following relation exists between the pole ray from the pole  $P$  to the point  $X$ , and the sliding velocity vector  $V_f$  at each moment  $t$ .*

$$h \langle V_f, \dot{P}Y \rangle = \dot{h} \|\dot{P}Y\| \quad (3.10)$$

Proof. The pole point in the moving plane

$$Y = BX + C. \quad (3.11)$$

implies that

$$X = B^{-1}(Y - C) \quad (3.12)$$

$$V_f = \dot{B}X + \dot{C} \quad (3.13)$$

and

$$\dot{B}X + \dot{C} = 0, \quad (3.14)$$

Leads to

$$X = P = -\dot{B}^{-1}\dot{C}, \quad (3.15)$$

Now Let's find pole points in the fixed plane. Then we have from equation  $Y = BX + C$

$$Y = BX + C, \quad (3.16)$$

$$Y = \dot{P} = B(-\dot{B}^{-1}\dot{C}) + C, \quad (3.17)$$

Hence, we get

$$\dot{P} - C = -B\dot{B}^{-1}\dot{C}, \quad (3.18)$$

$$\dot{C} = -\dot{B}B^{-1}(\dot{P} - C). \quad (3.19)$$

If we substitute this values in the equation  $V_f = \dot{B}X + \dot{C}$ , we have  $V_f = \dot{B}B^{-1}\dot{P}Y$ . Now let us calculate the value of  $\dot{B}B^{-1}\dot{P}Y$  here since  $\dot{P}Y = (y_1 - p_1, y_2 - p_2)$  then

$$V_f = \left( \frac{\dot{h}}{h}(y_1 - p_1) - \dot{\varphi}(y_2 - p_2), \dot{\varphi}(y_1 - p_1) + \frac{\dot{h}}{h}(y_2 - p_2) \right), \quad (3.20)$$

hence we obtain

$$\langle V_f, \dot{P}Y \rangle = \frac{\dot{h}}{h} [(y_1 - p_1)^2 - (y_2 - p_2)^2], \quad (3.21)$$

$$\langle V_f, \dot{P}Y \rangle = \frac{\dot{h}}{h} \|\dot{P}Y\|^2, \quad (3.22)$$

on the other hand we know that

$$h \langle V_f, \dot{P}Y \rangle = \dot{h} \|\dot{P}Y\|^2 \quad (3.23)$$

**Corollary 5.** *The pole ray from the pole  $P$  to the point  $X$ , when the scalar matrix  $h$  is constant, is perpendicular to the sliding velocity vector  $V_f$  at each instant moment  $t$ .*

**Corollary 6.** *There is a relation among the pole ray from the pole  $P$  to the point  $X$ , the sliding velocity vector  $V_f$ , and angular velocity  $\dot{\varphi}(t) \neq 0$  at each moment  $t$ .*

$$h(t) = \exp\left(\int \frac{\langle V_f, \dot{P}Y \rangle}{\|\dot{P}Y\|} dt\right). \quad (3.24)$$

**Theorem 3.4.** *The length of the sliding velocity vector  $V_f$  is*

$$\|V_f\| = \sqrt{\left|\left(\frac{\dot{h}}{h}\right)^2 - \dot{\varphi}^2\right| \|P'Y\|} \quad (3.25)$$

Proof.

$$V_f = \left(\frac{\dot{h}}{h}(y_1 - p_1) + \dot{\varphi}(y_2 - p_2), \dot{\varphi}(y_1 - p_1) + \frac{\dot{h}}{h}(y_2 - p_2)\right), \quad (3.26)$$

hence

$$\|V_f\| = \sqrt{\left|\left(\frac{\dot{h}}{h}\right)^2 - \dot{\varphi}^2\right| \|P'Y\|}. \quad (3.27)$$

**Corollary 7.** *If the scalar matrix  $h$  is constant, then the length of the sliding velocity vector is*

$$\|V_f\| = |\dot{\varphi}| \|P'Y\| \quad (3.28)$$

**Corollary 8.** *There is a relation among the pole ray from the pole  $P$  to the point  $X$ , the sliding velocity vector  $V_f$ , and angular velocity  $\dot{\varphi}(t) \neq 0$  at each moment  $t$ .*

$$h(t) = \exp\left(\int \sqrt{\left|\left(\frac{\|V_f\|}{\|P'Y\|}\right)^2 + \dot{\varphi}^2\right|} dt\right). \quad (3.29)$$

**Definition 3.5.** In Lorentzian motion  $B_1 = \frac{L}{\dot{L}}$ , the geometric place of the pole points  $P$  in the moving plane  $L$  is called the moving pole curve of the motion  $B_1 = \frac{L}{\dot{L}}$  and is denoted by  $(P)$ . the geometric place of the pole points  $P$  in the fixed plane  $\dot{L}$  is called fixed and is denoted by  $\dot{P}$  [2].

**Theorem 3.6.** *The velocity on the curve  $(P)$  and  $(\acute{P})$  of every moment  $t$  of the rotating pol  $P$  which draws the pole curves in the fixed and moving planes are equal to each other. In other words, two curves are always tangent to each other [2] .*

Proof. The velocity of the point  $X \in L$  while drawing the curve  $(P)$  is  $V_r$  and the velocity of this point while drawing the curve  $(\acute{P})$  is  $V_a$ . Since  $V_f = 0$  then  $V_a = V_r$ .

**Theorem 3.7.** *If two curves  $\alpha$  and  $\acute{\alpha}$  are tangent to each other of each moment  $t$  and if length of the ways  $ds$  and  $ds'$  of the point drawing these two curves at moment  $dt$  on these curves are the same then  $\alpha$  and  $\acute{\alpha}$  are said to be revolving by sliding on each other. Herehis the coefficient of rolling [2].*

**Theorem 3.8.** *In the one parameter planer Lorentzian motion  $B_1 = \frac{L}{\acute{L}}$  the moving pole curve  $(P)$  of the plane  $L$  revolves by sliding on the fixed pole curve  $(\acute{P})$  of the plane  $\acute{L}$  [1] .*

Proof. Acording to the definition of ray element of a curve ray of  $(P)$  is  $ds = \|V_r\|$  and those of  $(\acute{P})$  is  $ds' = \|V_a\|$ . Since for  $(P)$  and  $(\acute{P})$  ,  $V_a = V_r$  then  $ds = hds'$ . According to this theorem we way define a Lorentzian motion without mentioning the time. A Lorentzian motion  $B_1 = \frac{L}{\acute{L}}$  is obtained by a moving pol curve  $(P)$  of  $L$  revolving without sliding on a fixed pol curve  $(\acute{P})$ .

**Definition 3.9.** Absolute acceleration vector of the point  $X$  with respect to the fixed Lorentzian plane  $\acute{L}$  is  $V_a$ . This vector is denoted by  $b_a$ . Since  $V_a = \dot{Y}$  then  $b_a = \dot{V} = \dot{Y}$  [2].

**Definition 3.10.** Let  $X$  be a fixed point the moving Lorentzian plane  $L$ . The acceleration vector of the point  $X$  with respect to the fixed Lorentzian plane  $\acute{L}$  is called as sliding acceleration vector and denoted by  $b_f$ . Since in the acceleration of the sliding acceleration  $X$  is a fixed point of  $E$ , then  $b_f = \dot{V}_f = \ddot{B}X + \ddot{C}$  [2].

#### 4. ACCELERATIONS AND UNION OF ACCELERATIONS

Assume that the Minkowski motion  $B_1 = \frac{L}{\acute{L}}$  of the moving Lorentzian plane  $L$  with respect to the fixed Lorentzian plane  $\acute{L}$  exists. In this motion, let us consider a point  $X$  moving with respect to the plane  $L$ , and thus moving respect to the plane  $\acute{L}$  . We had obtained the velocity formulas concerning the motion of  $X$ , now we will obtain the acceleration formulas the acceleration of the point  $X$ .

**Definition 4.1.** The vector  $b_r = \dot{V}_r = \ddot{B}X$  which is obtained by differentiating the relative velocity vector  $V_r = B\dot{X}$  of the point  $X$  with respect to the moving plane  $L$  is called the relative acceleration vector of  $X$  in  $L$  and denote by  $b_r$ . Since when taking the derivative  $X$  is considered as a moving point in  $L$ , the matrix  $A$  is taken as constant [2].

**Theorem 4.2.** *Let  $X$  be a point in the moving Lorentzian plane which moves with respect to a parameter  $t$ . Hence we have that*

**Theorem 4.3.**

$$b_a = b_f + b_c + b_r \quad (4.1)$$

Here  $b_c = 2\dot{B}\dot{X}$  is called Coriolis acceleration [1].

**Corollary 9.** *If a point  $X \in L$  is constant, then the sliding acceleration of the point  $X$  is equal to the absolute acceleration of  $X$ .*

Proof. Note that

$$V_a = \dot{B}X + B\dot{X} + \dot{C} \quad (4.2)$$

differentiating the both sides we have

$$\dot{V}_a = \ddot{B}X + 2\dot{B}\dot{X} + B\ddot{X} + \dot{C} \quad (4.3)$$

since the point  $X$  is constant its derivatives zero. Hence

$$\dot{V}_a = \ddot{B}X + \dot{C} = b_f. \quad (4.4)$$

**Theorem 4.4.** *We have the following relation between the Coriolis acceleration vector  $b_c$  and relative velocity vector  $V_r$ .*

$$\langle b_c, V_r \rangle = 2h\dot{h}(x_1^2 - x_2^2) \quad (4.5)$$

Proof. Since  $b_c = 2\dot{B}\dot{X}$ ,  $V_r = B\dot{X}$ . Then

$$\langle b_c, V_r \rangle = 2h\dot{h}(x_1^2 - x_2^2) \quad (4.6)$$

**Corollary 10.** *If  $h$  is a constant, then Coriolis acceleration  $b_c$  is perpendicular to the relative velocity vector  $V_r$  at each instant moment  $t$ .*

## 5. FIRST AND SECOND ACCELERATION POLES

The solution of the equation  $\dot{V}_f = 0$  gives the first order acceleration pole.  $V_f = \dot{B}X + \dot{C} = 0$  implies  $X = -\dot{B}^{-1}\dot{C}$ . Now calculating the matrices  $-\dot{B}^{-1}$  and  $\dot{C}$  and setting these in  $X = P_1 = -\dot{B}^{-1}\dot{C}$  we obtain

$$X = P_1 = \frac{-1}{k} \begin{pmatrix} \ddot{a}(m \cosh \varphi + n \sinh \varphi) - \ddot{b}(m \sinh \varphi + n \cosh \varphi) \\ -\ddot{a}(m \sinh \varphi + n \cosh \varphi) + \ddot{b}(m \cosh \varphi + n \sinh \varphi) \end{pmatrix}$$

Let  $k = (\ddot{h} + h\dot{\varphi}^2)^2 - (2\dot{h}\dot{\varphi} + h\ddot{\varphi})^2$ ,  $k \neq 0$ ,  $m = \ddot{h} + h\dot{\varphi}^2$ ,  $n = 2\dot{h}\dot{\varphi} + h\ddot{\varphi}$ . Here  $P_1$  is called first order pole curve in the moving plane. Denoting the pole curve in the fixed plane by  $\acute{P}_1$  we get

$$\acute{P}_1 = BP_1 + C \quad (5.1)$$

Hence

$$\acute{P}_1 = \left( \frac{1}{k}(-\ddot{a}hm + \ddot{b}hn) + a, \frac{1}{k}(\ddot{a}hn - \ddot{b}hm) + b \right) \quad (5.2)$$



**Corollary 11.** *If  $\varphi(t) = t$ , then we obtain*

$$X = P_1 = \frac{-1}{(\ddot{h} + h)^2 - 4(\dot{h})^2} \begin{pmatrix} (\ddot{a}\ddot{h} - 2\ddot{b}\dot{h} + \ddot{a}h) \cosh \varphi - (\ddot{b}\ddot{h} - 2\ddot{a}\dot{h} + \ddot{b}h) \sinh \varphi \\ (\ddot{b}\ddot{h} - 2\ddot{a}\dot{h} + \ddot{b}h) \cosh \varphi - (\ddot{a}\ddot{h} - 2\ddot{b}\dot{h} + \ddot{a}h) \sinh \varphi \end{pmatrix}$$

**Corollary 12.** *If  $\varphi(t) = t$  and  $h(t) = 1$ , then we obtain*

$$P_1 = (-\ddot{a} \cosh \varphi + \ddot{b} \sinh \varphi, -\ddot{b} \cosh \varphi + \ddot{a} \sinh \varphi) \quad (5.3)$$

**Corollary 13.** *If  $\varphi(t) = t$ , then we obtain*

$$\dot{P}_1 = \frac{-1}{(\ddot{h} + h)^2 - 4(\dot{h})^2} (-\ddot{a}h(\ddot{h} + h) + \ddot{b}h(2\dot{h}), \ddot{a}h(2\ddot{h}) - \ddot{b}h(\ddot{h} + h)) + (a, b) \quad (5.4)$$

**Corollary 14.** *If  $\varphi(t) = t$  and  $h(t) = 1$ , then we obtain*

$$\dot{P}_1 = (-\ddot{a} + a, -\ddot{b} + b) \quad (5.5)$$

The solution of the equation  $\ddot{V}_f = 0$  gives the second order acceleration pole.  $\ddot{V}_f = \ddot{B}X + \ddot{C} = 0$  implies  $X = -\ddot{B}^{-1}\ddot{C}$ . Now calculating the matrices  $\ddot{B}^{-1}$  and  $\ddot{C}$  and setting these in  $X = -\ddot{B}^{-1}\ddot{C}$  we get

$$X = P_2 = \frac{-1}{A^2 - B^2} \begin{pmatrix} \ddot{a}(A \cosh \varphi + B \sinh \varphi) - \ddot{b}(A \sinh \varphi + B \cosh \varphi) \\ -\ddot{a}(A \sinh \varphi + B \cosh \varphi) + \ddot{b}(A \cosh \varphi + B \sinh \varphi) \end{pmatrix}$$

The pole curve in the fixed plane is obtained as

$$\dot{P}_2 = \left( \frac{-1}{A^2 - B^2} (\ddot{a}hA - \ddot{b}hB) + a, \frac{-1}{A^2 - B^2} (-\ddot{a}hB + \ddot{b}hA) + b \right) \quad (5.6)$$

Let us

$$A = (3h\dot{\varphi}\ddot{\varphi} + 3\dot{h}\dot{\varphi}^2 + \ddot{h}), B = (h\dot{\varphi}^3 + 3\dot{h}\dot{\varphi} + h\ddot{\varphi} + 3\ddot{h}\dot{\varphi}) \quad (5.7)$$

**Corollary 15.** *If  $\varphi(t) = t$ , then we obtain*

$$X = P_2 = \frac{-1}{T} \begin{pmatrix} (\ddot{a}\ddot{h} - 3\ddot{b}\dot{h} + 3\ddot{a}\dot{h} - \ddot{b}h) \cosh \varphi + (-\ddot{b}\ddot{h} + 3\ddot{a}\dot{h} - 3\ddot{b}\dot{h} + \ddot{a}h) \sinh \varphi \\ (-\ddot{a}\ddot{h} + 3\ddot{b}\dot{h} - 3\ddot{a}\dot{h} + \ddot{b}h) \sinh \varphi + (\ddot{b}\ddot{h} - 3\ddot{a}\dot{h} + 3\ddot{b}\dot{h} - \ddot{a}h) \cosh \varphi \end{pmatrix}$$

where  $T = (3\dot{h} + \ddot{h})^2 - (h + 3\ddot{h})^2$ .

**Corollary 16.** *If  $\varphi(t) = t$  and  $h(t) = 1$ , then we obtain*

$$P_2 = (-\ddot{b} \cosh \varphi + \ddot{a} \sinh \varphi, \ddot{b} \sinh \varphi - \ddot{a} \cosh \varphi) \quad (5.8)$$

**Corollary 17.** *If  $\varphi(t) = t$ , then we obtain*

$$\dot{P}_2 = \left( \frac{-1}{T} (\ddot{a}h(3\dot{h} + \ddot{h}) - \ddot{b}h(h + 3\ddot{h}), -\ddot{a}h(h + 3\ddot{h}) + \ddot{b}h(3\dot{h} + \ddot{h})) + (a, b) \right) \quad (5.9)$$

where  $T = (3\dot{h} + \ddot{h})^2 - (h + 3\ddot{h})^2$ .

**Corollary 18.** *If  $\varphi(t) = t$  and  $h(t) = 1$ , then we obtain*

$$\dot{P}_2 = (-\ddot{b} + a, -\ddot{a} + b) \quad (5.10)$$

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